EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	40	schema and ((synthetic or dummy) with (data or records)) and (database or data-base or "data base") and ((benchmark or benchmarking or test or testing) with performance)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/08/27 11:38
S2	3	schema and ((synthetic or dummy) with (data or records)) and (((benchmark or benchmarking or test or testing) with performance) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:50
S3	32	(generate or create) with ((test or synthetic) adj3 data) and (((benchmark or benchmarking or performance) with test) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:51
S4	63	((generate or create) with ((test or synthetic) adj3 data) and ((benchmark or benchmarking or performance) with (database or data-base or "data base"))) not S3	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:52
S5	146	((generate or create) with ((test or synthetic) adj3 data) same (database or data-base or "data base")) not (S3 and S4)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:52
S6	41	schema and ((synthetic or dummy) with (data or records)) and (database or data-base or "data base") and ((benchmark or benchmarking or test or testing) with performance)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/04/17 18:08
S7	3	schema and ((synthetic or dummy) with (data or records)) and (((benchmark or benchmarking or test or testing) with performance) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/04/17 18:08
S8	36	(generate or create) with ((test or synthetic) adj3 data) and (((benchmark or benchmarking or performance) with test) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/04/17 18:08

S9	64	((generate or create) with ((test or synthetic) adj3 data) and ((benchmark or benchmarking or performance) with (database or data-base or "data base"))) not S8	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/04/17 18:08
S10	166	((generate or create) with ((test or synthetic) adj3 data) same (database or data-base or "data base")) not (S8 and S9)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/04/17 18:08
S11	43	schema and ((synthetic or dummy) with (data or records)) and (database or data-base or "data base") and ((benchmark or benchmarking or test or testing) with performance)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:51
S12	3	schema and ((synthetic or dummy) with (data or records)) and (((benchmark or benchmarking or test or testing) with performance) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:51
S13	43	(generate or create) with ((test or synthetic) adj3 data) and (((benchmark or benchmarking or performance) with test) with (database or data-base or "data base"))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:51
S14	79	((generate or create) with ((test or synthetic) adj3 data) and ((benchmark or benchmarking or performance) with (database or data-base or "data base"))) not S13	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:52
S15	204	((generate or create) with ((test or synthetic) adj3 data) same (database or data-base or "data base")) not (S13 and S14)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/29 13:52
S17	1	("6790143").PN.	USPAT	OR	OFF	2007/08/27 11:40

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Web   Results **1 - 10** of about **183,000** for <u>random</u> <u>number</u> <u>seeded</u> <u>by</u> <u>user</u> <u>input</u>. (**0.15** seconds)

Coding Horror: Computers are Lousy **Random Number** Generators
But even something as seemingly **random** as **user input** can be predictable; not all
environmental sources are suitably **random**:. True **random numbers** are ...
www.codinghorror.com/blog/archives/000728.html - 55k -
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Guess a **random number** - HaskellWiki
{- A simple 'guess the **random number**' game: - this demonstrates a use of I/O ... is
I/O oriented: getting **user input**, -- and small wrappers to display stuff ...
www.haskell.org/haskellwiki/Guess_a_random_number - 30k -
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Digg - Israeli scientists: Linux **random number** generator is insecure
doesn't the **random number** generator in linux get **seeded** with **user input**, ie there is
no way to predict how users move the mouse or what hd reads are going ...
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Linux_random_number_generator_is_insecure - 73k -
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Method for secure generation of a **random number** in a gaming system ...
A game server coupled to the client monitors receives the **user input** from .... the
RNG is "re-**seeded**" and a new sequence of **random numbers** is generated and ...
www.freepatentsonline.com/20060020648.html - 32k -
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Method, apparatus and system for resistance to side channel ...
1, a PRNG 10 receives as **input** a seed 12 and an optional **user input** 14. .... [0033]
True **Random Number** generators may include a **seeded** True **Random Number** ...
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QBASIC Chapter 7 - **Random Number** Generation
Once the **random number** is **seeded** in a program, there is no need to keep on ... the
programmer enter them with a DATA statement, or the **user INPUT** them. ...
westcompsci.pima.edu/cis100/basic-07.html - 15k - Cached - Similar pages - Note this

Generating **random numbers** in C++ - GameDev.Net Discussion Forums
1) That doesn't really add more randomness if the **input** isn't **random**. ... but since a
random number generator should only be **seeded** when it's constructed or ...
www.gamedev.net/community/forums/topic.asp?topic_id=412709 - 99k -
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Network Working Group D. Eastlake, 3rd Request for Comments: 1750 ... - 7:58am

It is to obtain **random input** from a large **number** of uncorrelated sources and .....
user typing timing, hardware **random number** generation, or other sources. ...
www.ietf.org/rfc/rfc1750.txt - 73k - Cached - Similar pages - Note this

ONLamp.com -- Secure Programming Techniques, Part 4 - 7:58am
The rand( ) **random number** generator is **seeded** with the function srand( ) . .... from
many **random** sources, such as network interrupts, **user input**, ...
www.onlamp.com/pub/a/onlamp/excerpt/PUIS3_chap16/index4.html?page=2 - 37k -
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From pck@netcom.com Mon Dec 4 15:25:06 PST 1995 Article: 46971 of ...
Once you've got the **random number** generated **seeded** properly, ... a simple and
effective way to feed the **user input** into the hash function is to just use all ...
www.cs.berkeley.edu/~daw/rnd/rsaref-bug - 4k - Cached - Similar pages - Note this

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